

3D ARTIST

Location: Salt Lake City, Utah

Hours: Full time

To Apply: Send resume and cover letter to employment@ffkr.com

General Description: Assists in the production of 3 dimensional renderings, animations, and virtual reality.

DUTIES AND RESPONSIBILITIES:

- Communicates directly to mid or senior level designers and/or project managers
- Prepares 3D graphics under the direction of a mid to senior level designer and/or project manager
- Maintain files and computer database systems for images, drawings and internal correspondence according to office standards
- Prepare presentations on design concepts and design development
- Meets project deadlines

COMPETENCIES:

- Strong verbal, written and graphic communication skills
- Ability to follow through and thoroughly complete assigned tasks
- Ability to follow instructions and work independently
- Ability to accept constructive criticism and make adjustments in day to day work practice
- Ability to work effectively on a team
- Use discretion with knowledge of highly confidential information

SKILLS AND SOFTWARE:

- 3D Studio Max
- Vray
- Adobe Creative Suite (Photoshop, After Effects, Premiere)
- Sketchup
- Revit
- Autocad
- VR Experience preferred (Unity or Unreal Engine)
- Unreal Engine Experience a plus
- VR Programming Knowledge
- Understanding of Architecture

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