

RENDERER

General Description: Assists in the production of 3 dimensional renderings, animations and graphics.

Education and Experience:

- Duties and Responsibilities:**
1. Communicates directly to mid or senior level designers and/or project managers
 2. Prepares 3D graphics under the direction of a mid to senior level designer and/or project manager
 3. Maintain files and computer database systems for images, drawings and internal correspondence according to office standards.
 4. Prepare presentations on design concepts and design development
 5. Meets project deadlines

- Competencies:**
1. Strong verbal, written and graphic communication skills
 2. Ability to follow through and thoroughly complete assigned tasks
 3. Ability to follow instructions and work independently
 4. Ability to accept constructive criticism and make adjustments in day to day work practice
 5. Ability to work effectively on a team
 6. Use discretion with knowledge of highly confidential information

- Skills:**
1. 3D Studio Max
 2. Vray
 3. Adobe products (Photoshop, After Effects, Premiere)
 4. Sketchup
 5. Revit
 6. Autocad