

LANDSCAPE ARCHITECT

Location: Salt Lake City and St. George, Utah / Tempe, Arizona / Boise, Idaho

Hours: Full time

To Apply: Please send application to employment@ffkr.com with cover letter, resume, and portfolio

General Description: This role contributes to the design and delivery of landscape architecture projects while collaborating closely with studio leadership and multidisciplinary teams. The position is responsible for developing design solutions, producing construction documentation, and supporting project management to ensure successful project delivery. The Landscape Architect may oversee portions of project work, coordinate with internal teams and consultants, and contribute to client presentations.

Education and Experience: Bachelor or Master Degree in Landscape Architecture, Licensed in Landscape Architecture preferred. 5-10 years of professional experience

DUTIES AND RESPONSIBILITIES:

- Produce complete sets of construction drawings and specifications
- Coordinate with project consultants and internal team members
- Manage internal team workflow and support project schedules and deadlines
- Assist in project programming, analysis, and design development
- Support construction administration activities, such as site visits, responses to contractor questions and review of submittal and shop drawings.
- Manage or assist in the creation of client presentations and visual communication materials
- Mentor junior staff and contribute to a collaborative studio environment
- Meet project deadlines and maintain quality standards

COMPETENCIES:

- Strong understanding of landscape architecture and planning principles
- Fluency in communicating design ideas verbally and visually
- Strong knowledge of accessibility and life safety codes
- Understanding of local zoning codes and regulatory requirements
- Ability to translate design ideas into detailed documentation
- Strong written and verbal communication skills
- Ability to work collaboratively in a team environment and independently
- Ability to give and receive constructive feedback

SKILLS AND SOFTWARE:

- Revit
- AutoCad and Land F/X
- SketchUp and/or Rhino
- Adobe CS (Photoshop and Indesign)
- Rendering software (D5, Lumion)
- Hand graphics and design skills
- AI integration

All persons hired must be legally authorized to work in the United States at the time of employment. FFKR Architects is an at-will employer. That means that either you or FFKR are free to end the employment relationship at any time, with or without notice or cause. Nothing in this document or FFKR policies or procedures, either now or in the future, are intended to change the at will nature of our relationship.